

# Application for a 2017 BMX New Zealand RACING LICENCE



I apply to BMX New Zealand Inc. (BMX NZ) for a racing licence for either myself, or a person aged less than 16 years for whom I am a parent or guardian. I agree (either for myself or on behalf of the person for whom I am a parent or guardian) to comply with BMX NZ rules and code of conduct with respect to all BMX activities. I understand that I am responsible for my own actions while participating in any BMX activities. **All applicants need to complete this form fully, and to sign it before the application will be processed.**

BMX CLUB

DATE

DURATION OF LICENCE

1 January 2017 - 31 December 2017

## PERSONAL DETAILS

First name

Last Name

Name to appear on licence card if different from above

Address

Email

Signature of Rider or Parent or Guardian (New licence)

OR (Existing Licence)

Please tick

☐

I (or the rider) has previously held a BMXNZ Licence and continues to accept the terms & conditions

Date of Birth

Gender

F

M

Telephone

Home ( )

Mobile

## PLEASE TICK APPROPRIATE LICENCE TYPE

Kiwi Sprocket

Club

Challenge

Championship

Upgrade to .....

Club Transfer

Replacement Card

Replacement Sprocket Plate

Previous Licence (please tick)

☐ Yes

☐ No

## \* \* \* IMPORTANT \* \* \*

If a rider has turned 16 since they were last licenced they must sign the licence application on their own behalf.

Applicants who have not previously held a BMX NZ licence, or were licenced prior to 2014, must supply a **copy** of their birth certificate and/or passport.

PLEASE DO NOT SEND ORIGINALS

All riders UCI 7 and under must licence as a Kiwi Sprocket and should participate in the club's Sprocket Programme.

Riders entering Elite UCI Category Meetings must select CHAMPIONSHIP and be fully aware as to the implications of that decision. Elite meaning Men & Women, Elite & Junior, categories.

## BMX New Zealand Office Use

Batch Code

DOB / ID

UCI Code

Processed

Please complete this application & return it  
with all necessary paperwork to your club